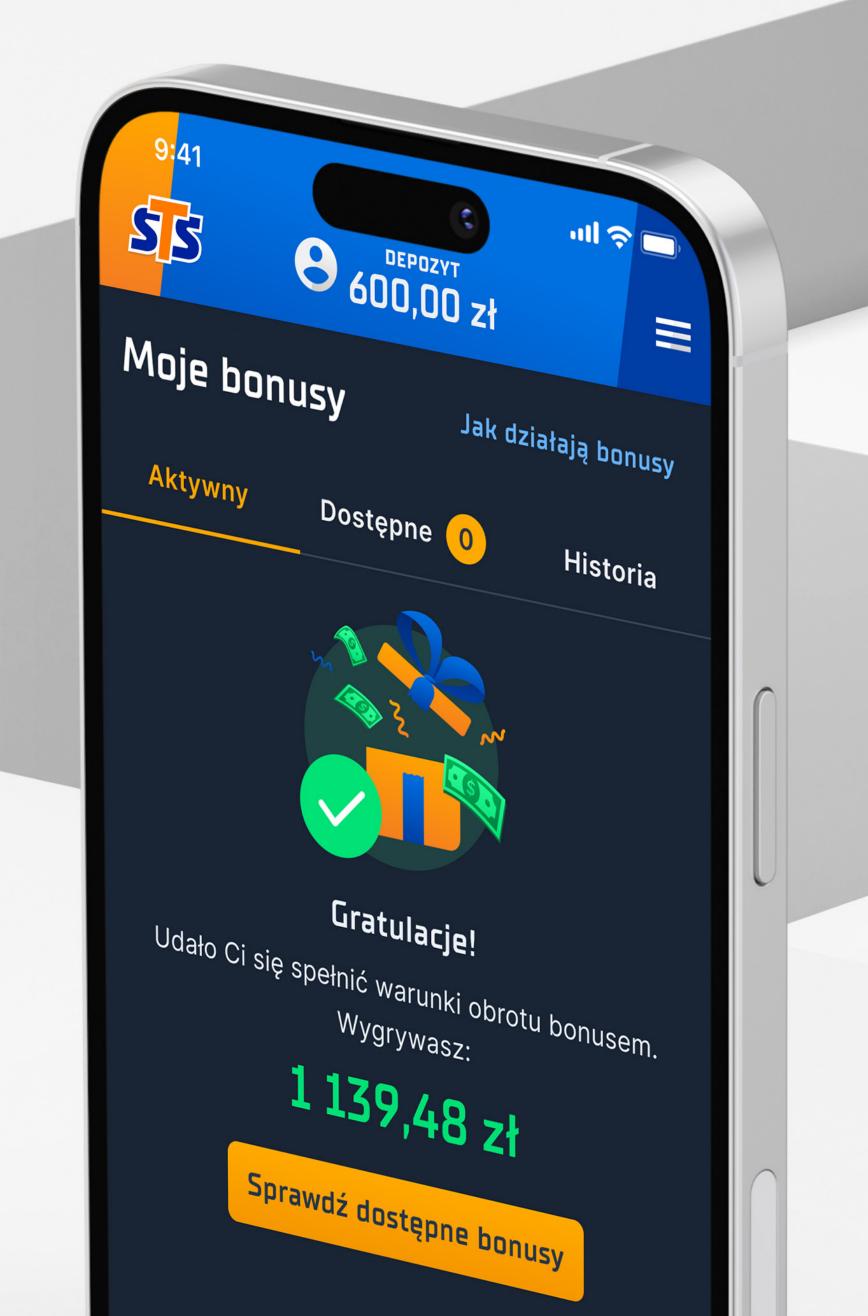


Q12023 Results

May 2023

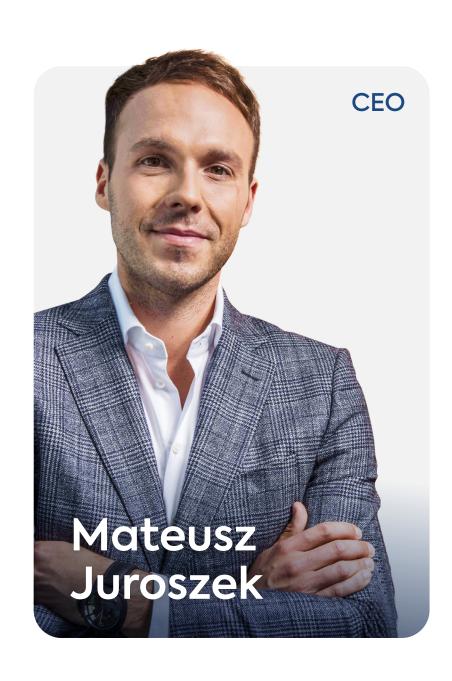


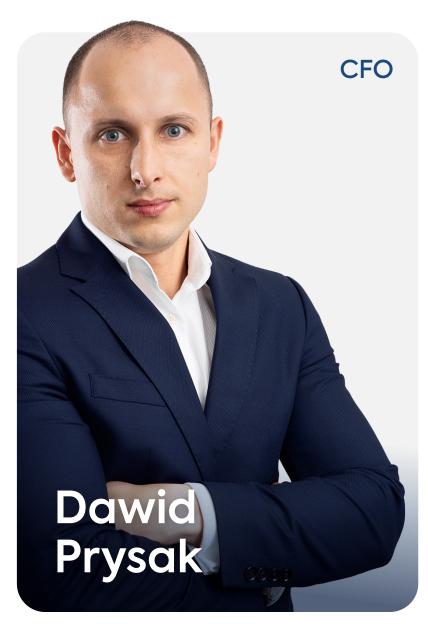


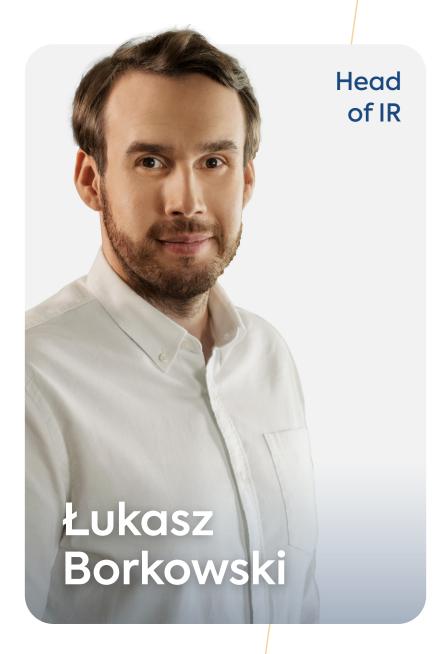
Agenda

- O1. Q1'23 Business update STS Group
- O2. Q1'23 Business update STS S.A.
- O3. Q1'23 Financial update STS Group
- 04. Q&A
- O5. Appendix STS S.A.
- 06. Polish gaming market
- O7. Appendix
 Regulatory environment

Today's Presenters









Q1 2023 Summary / STS Group

Outstanding business profile

PLN 306m 18% YOY

GGR

PLN 176 11%

NGR

80 ↑ 12% Adj. EBITDA

Best customer reach and product

PLN 1.199bn 12%

Amounts staked

1.972m

Registered players

333k

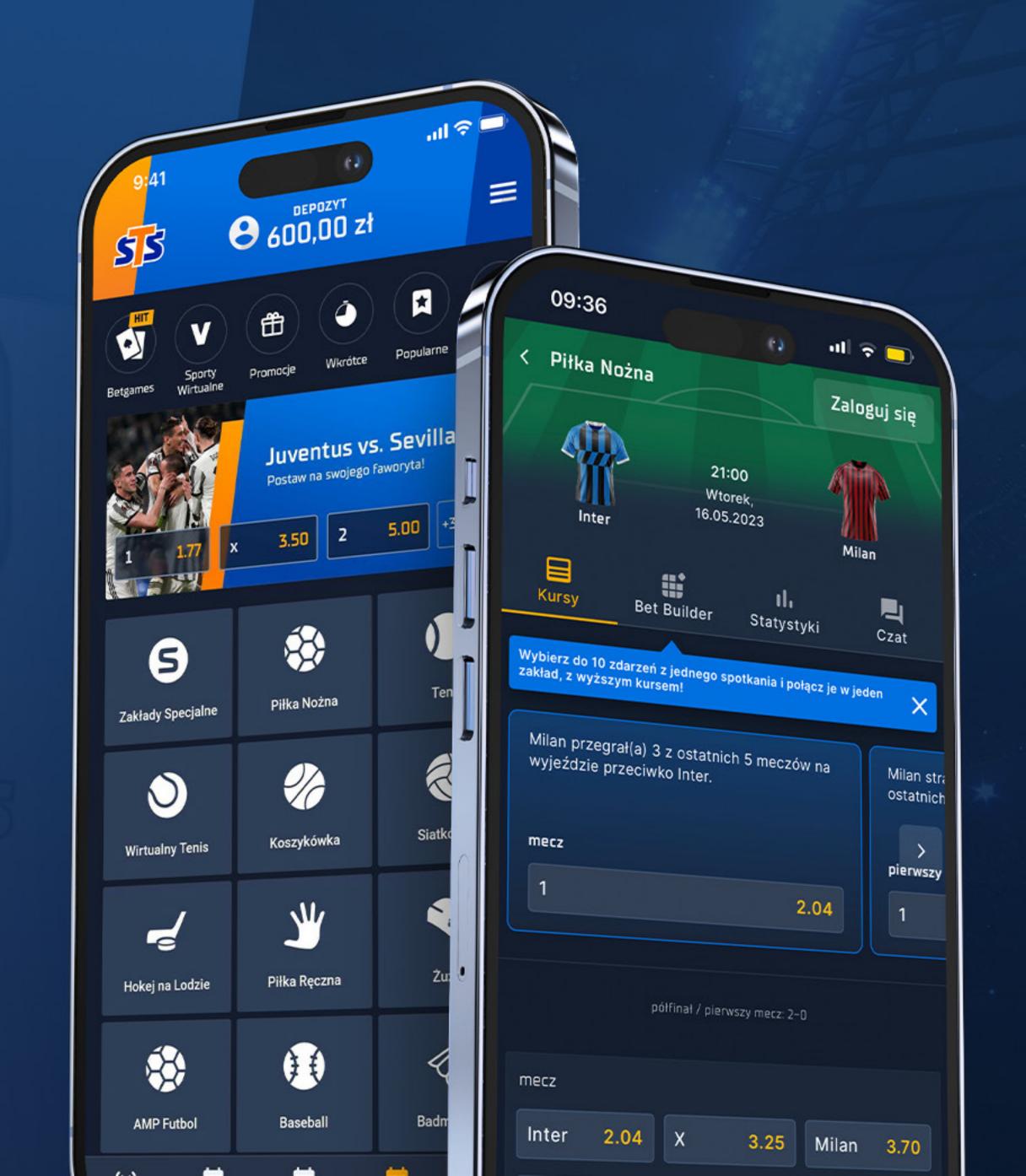
Active users





Q1'23 Business update

STS Group



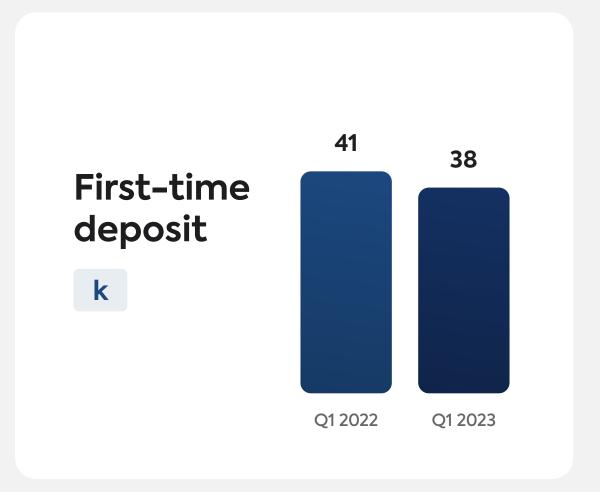


Q1'23 Business update

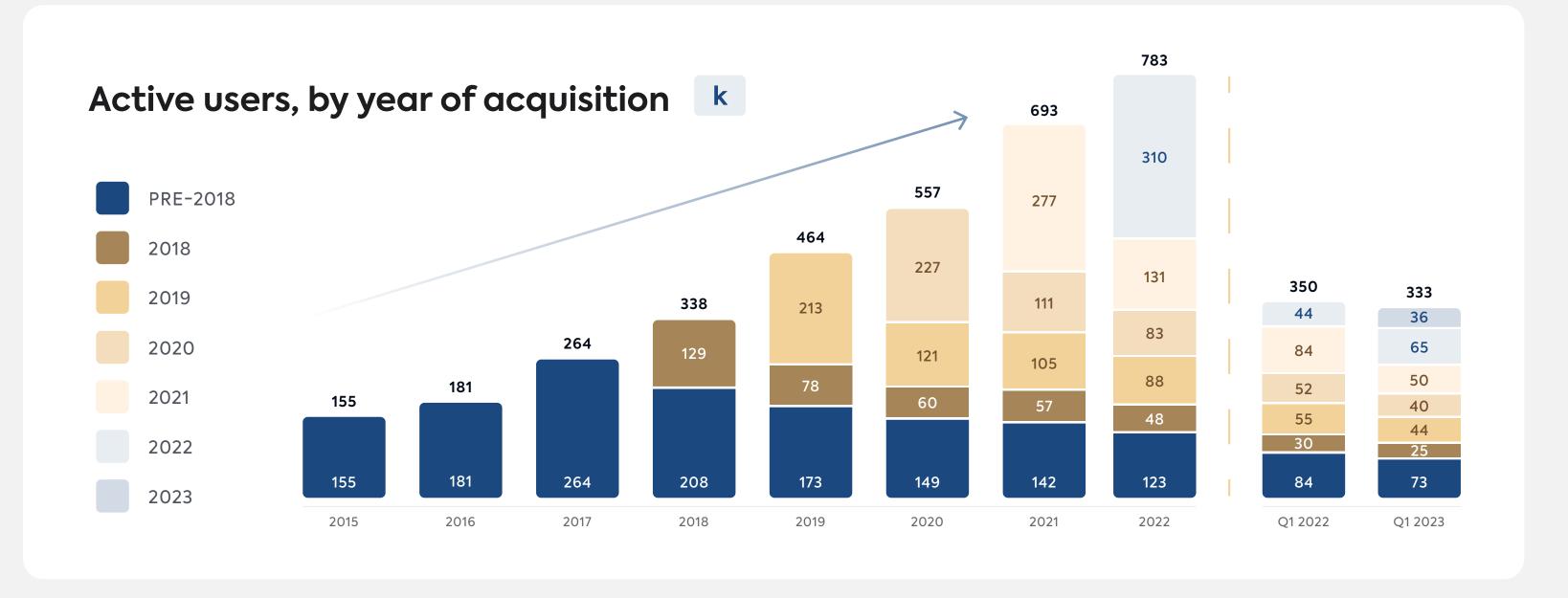










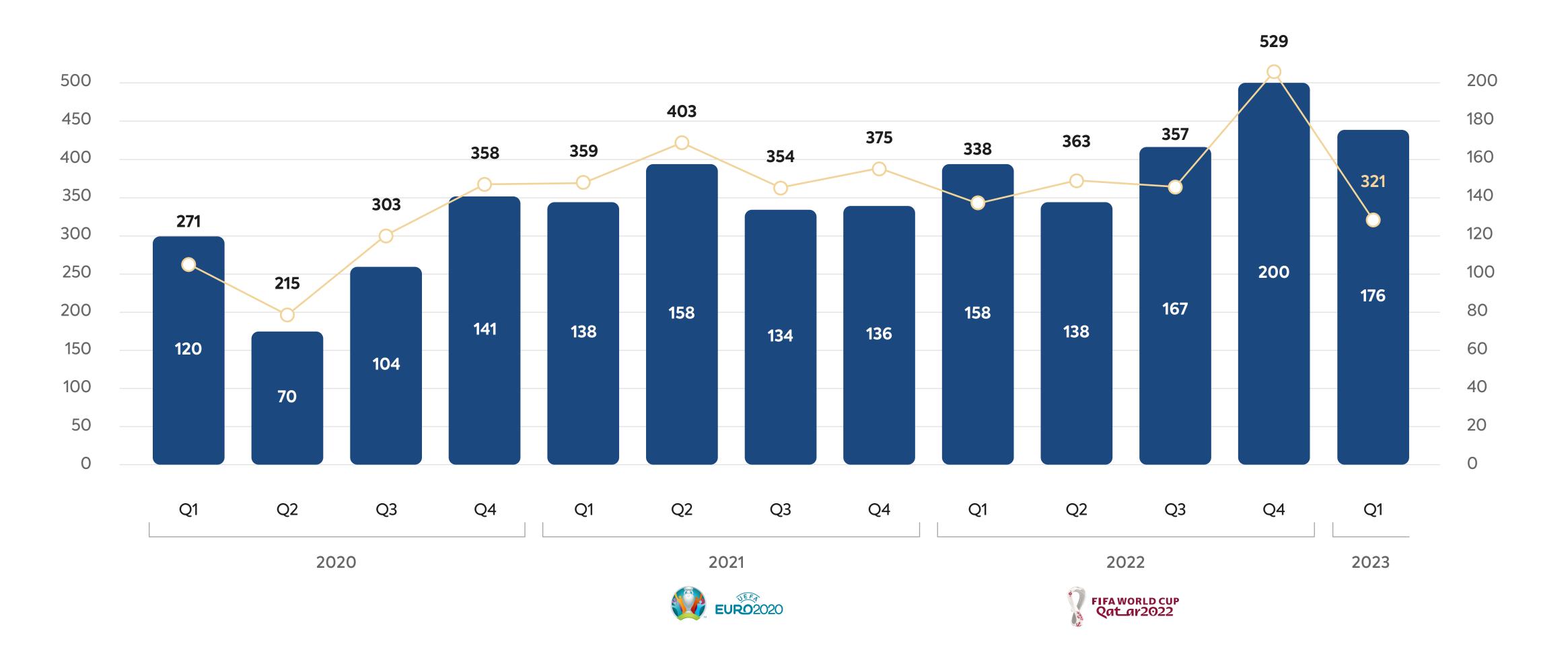




NGR vs. number of active players

NGR (PLN M)
ONLINE ACTIVE PLAYERS (K)

Quarterly NGR and online active users (Q1 2020 – Q1 2023)





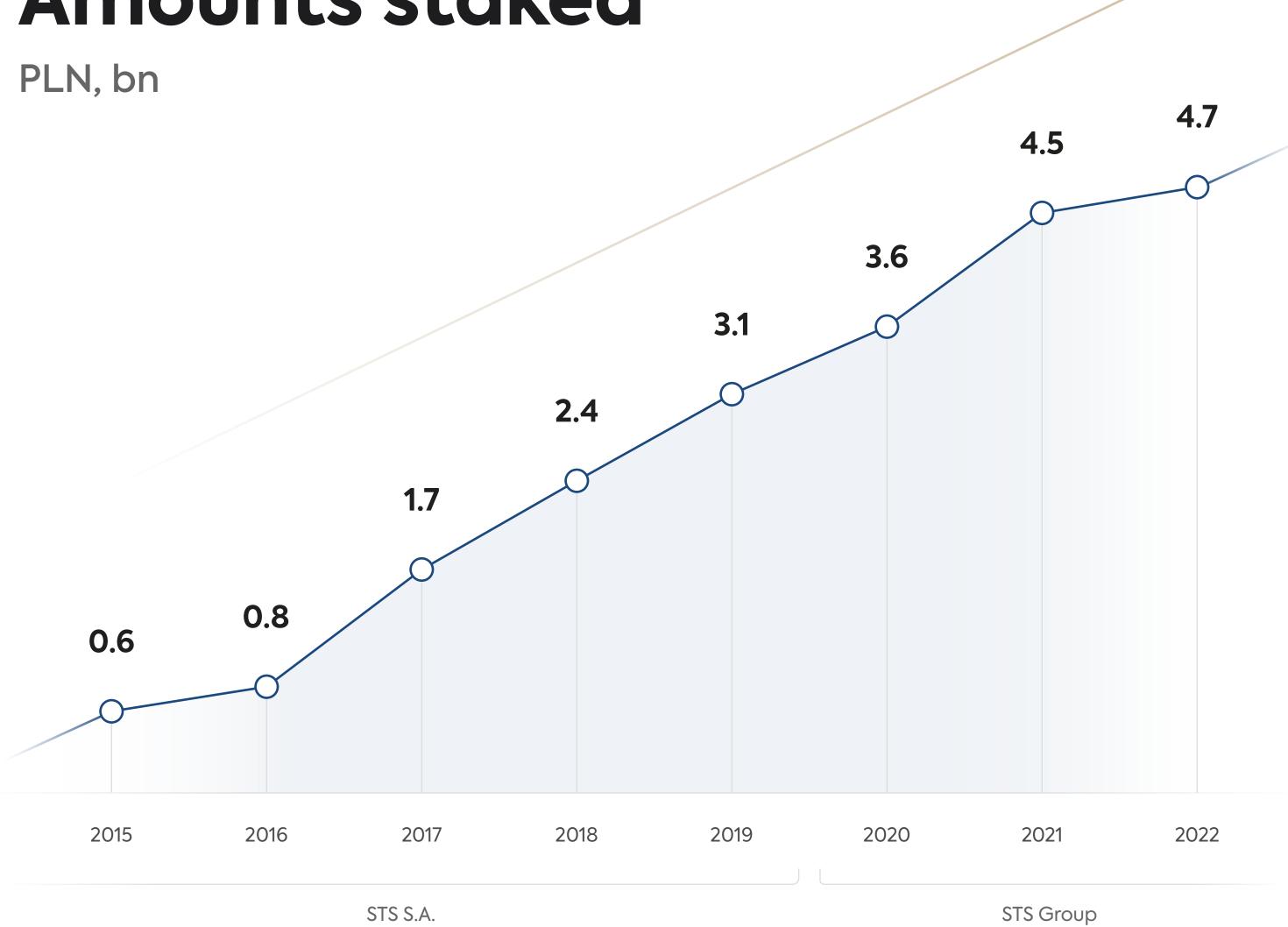
Q1'23 Business update

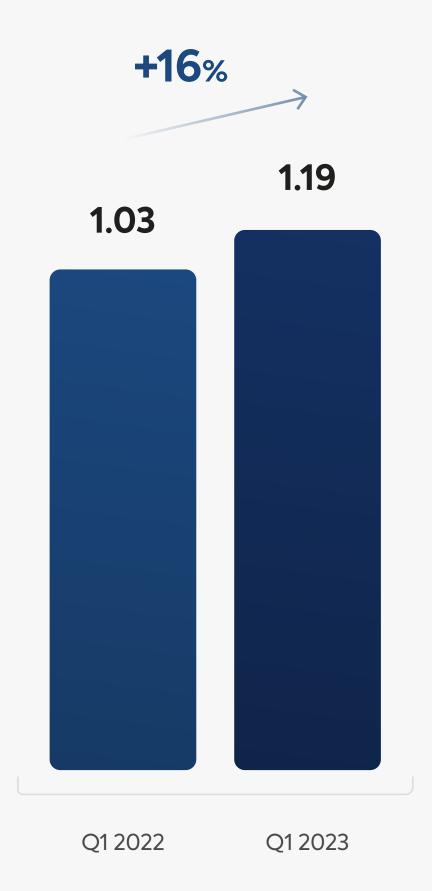
STS S.A.





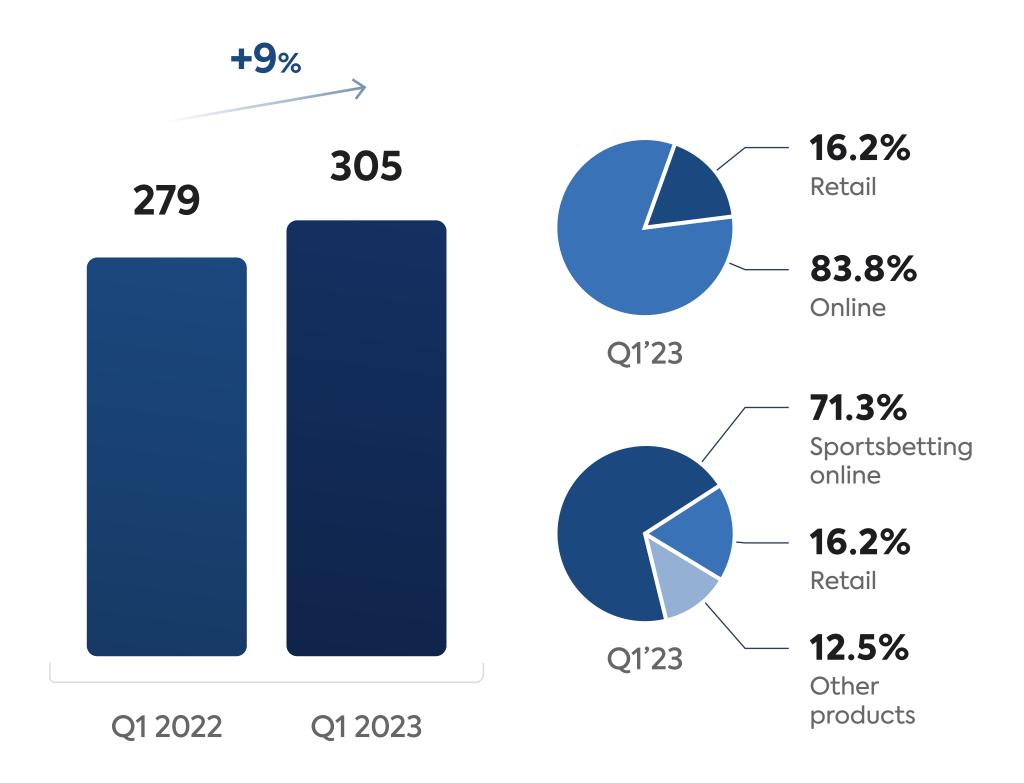
Amounts staked



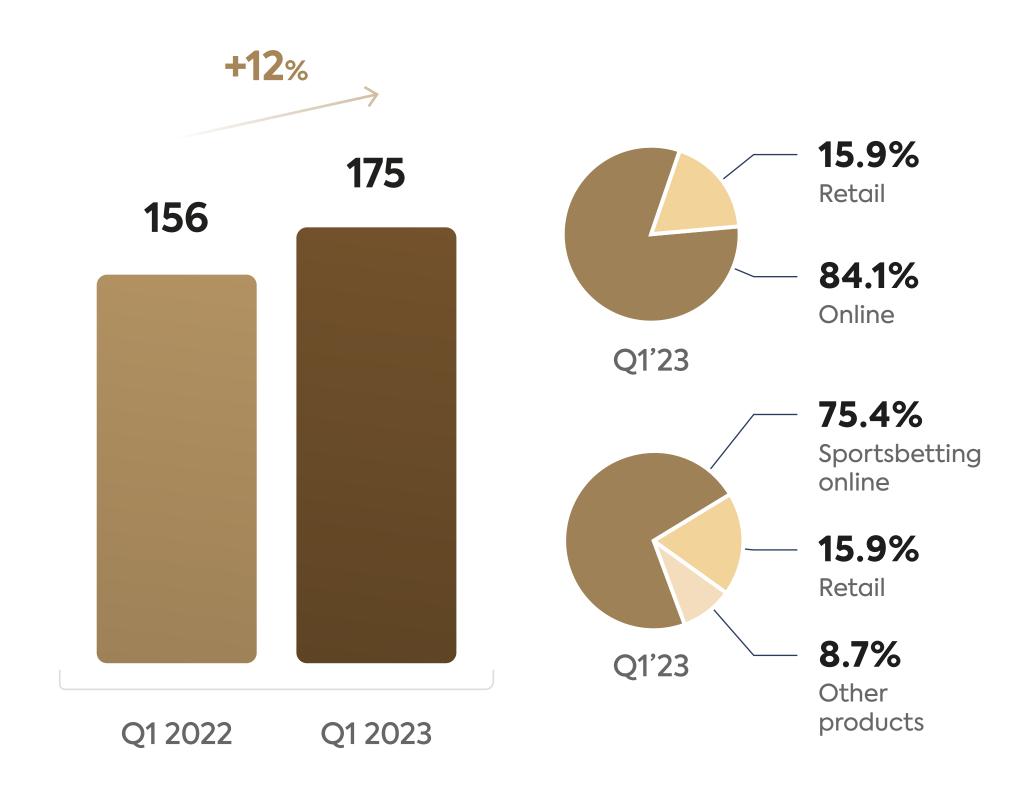




GGR PLN, m



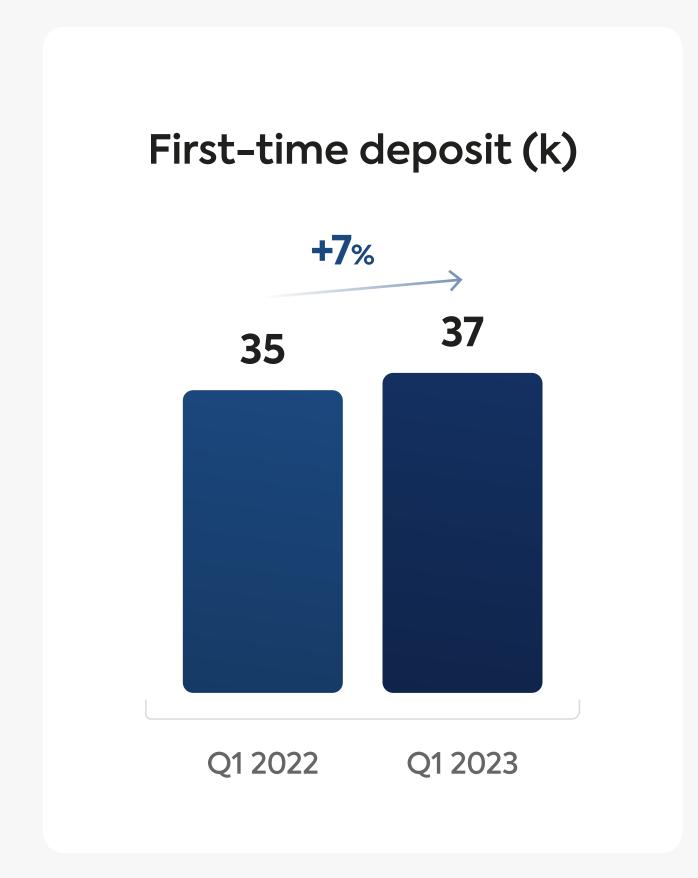
NGR PLN, m

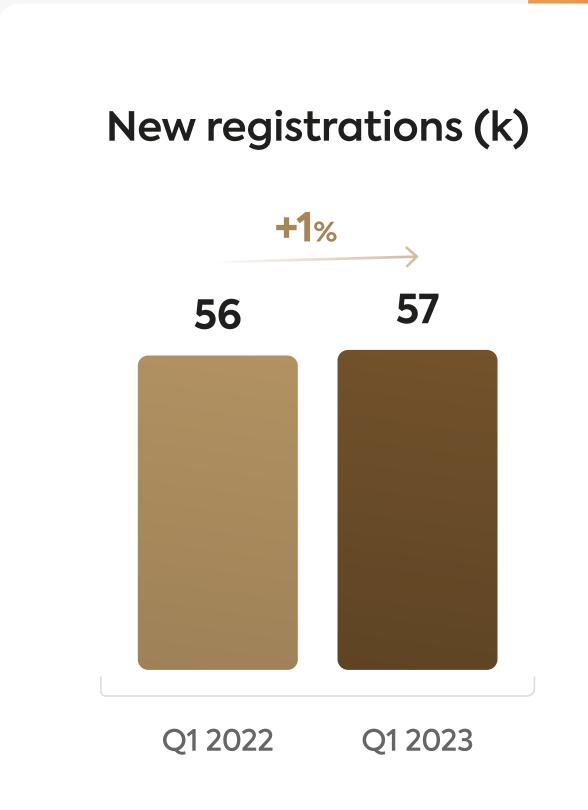


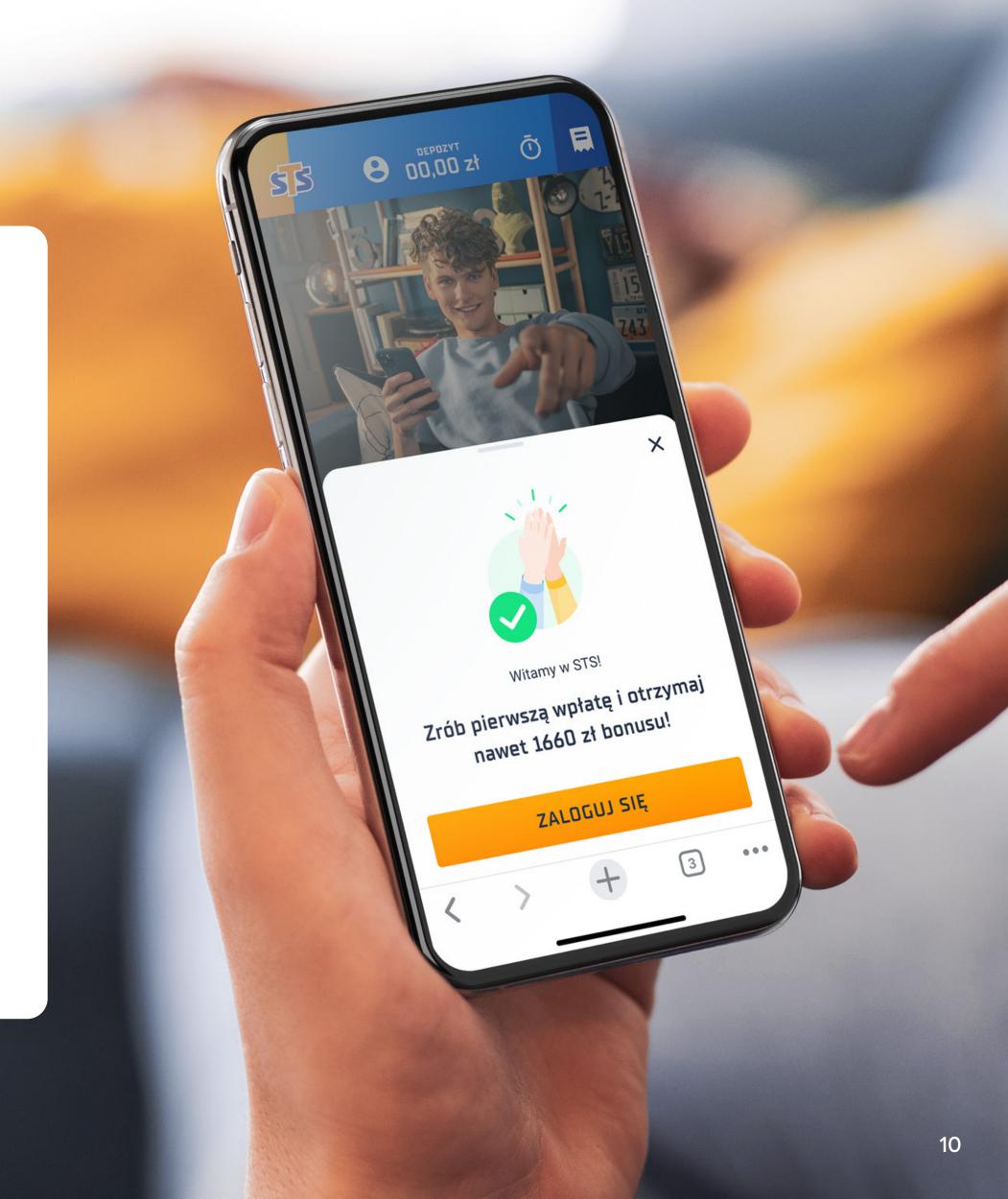
Source: Company information



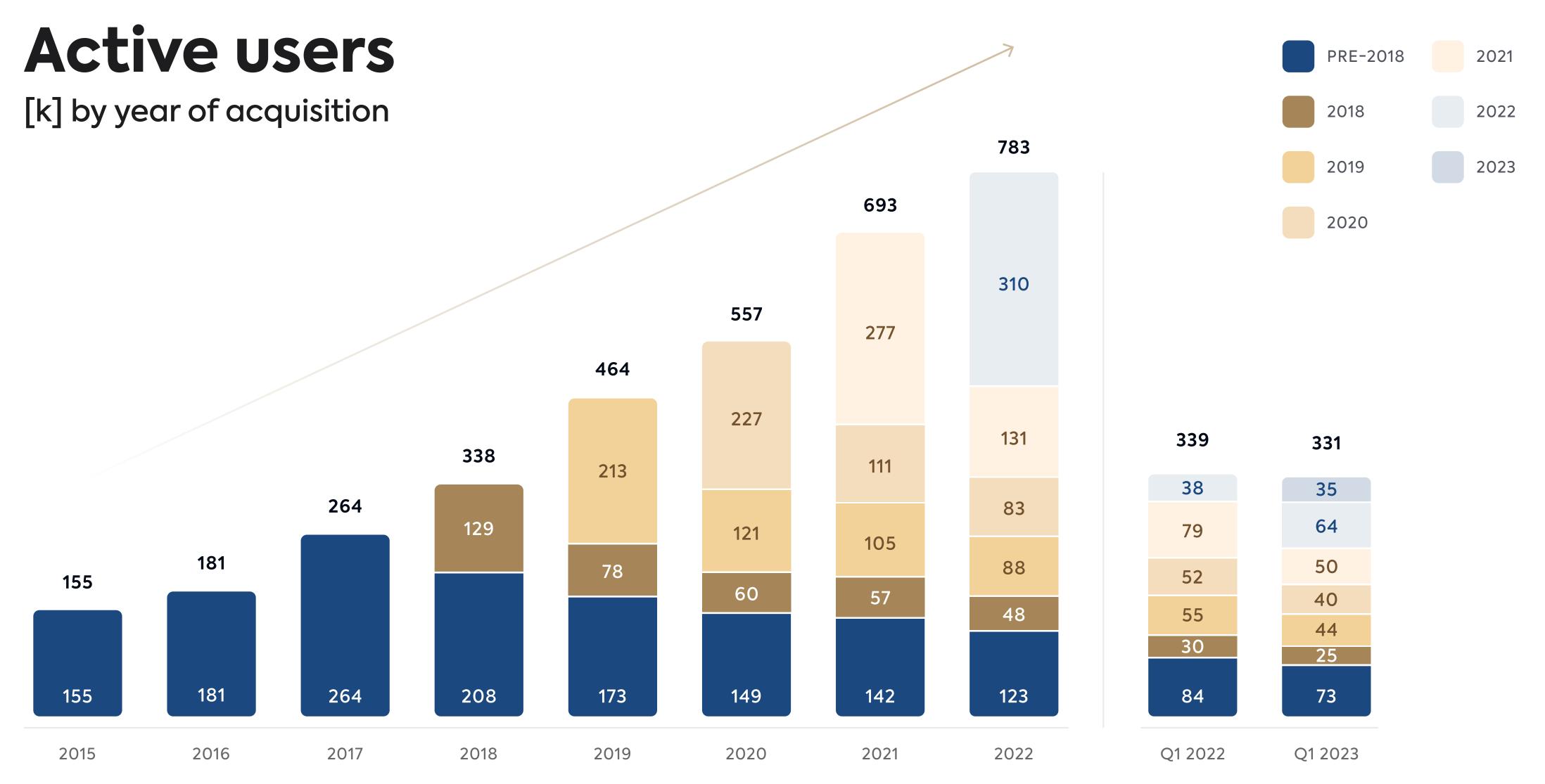
Operating data





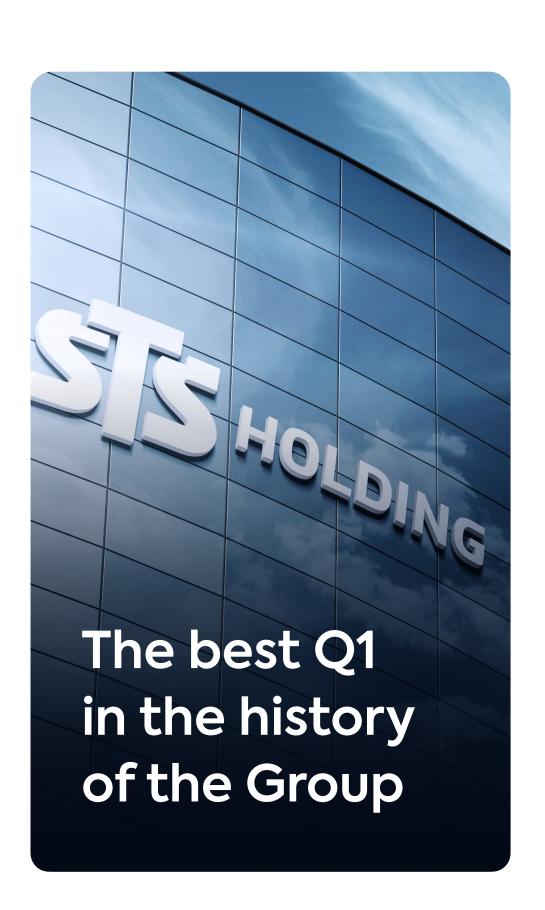


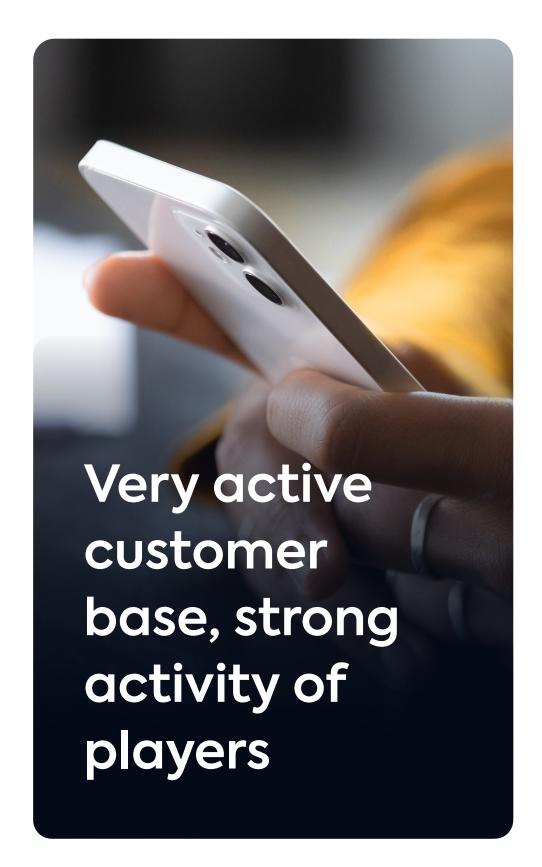


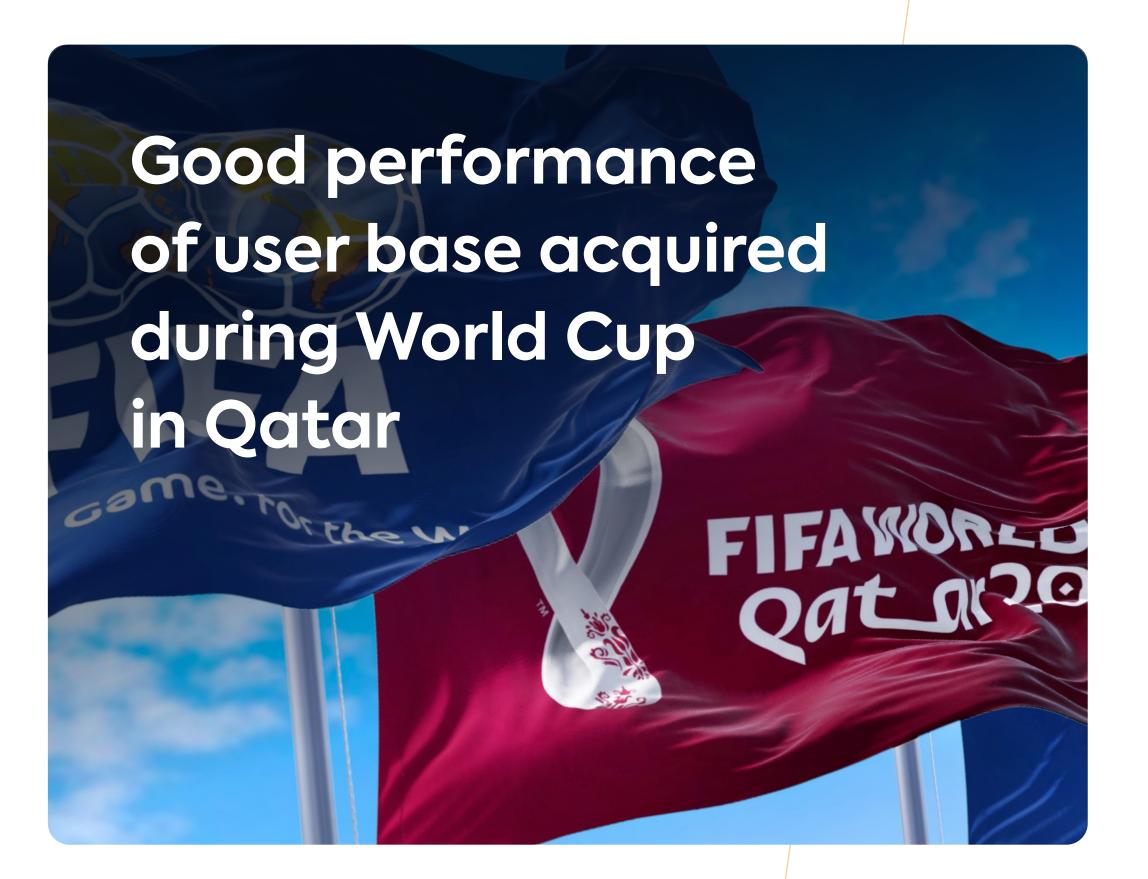




Key takeaways









Q1'23 Financial update

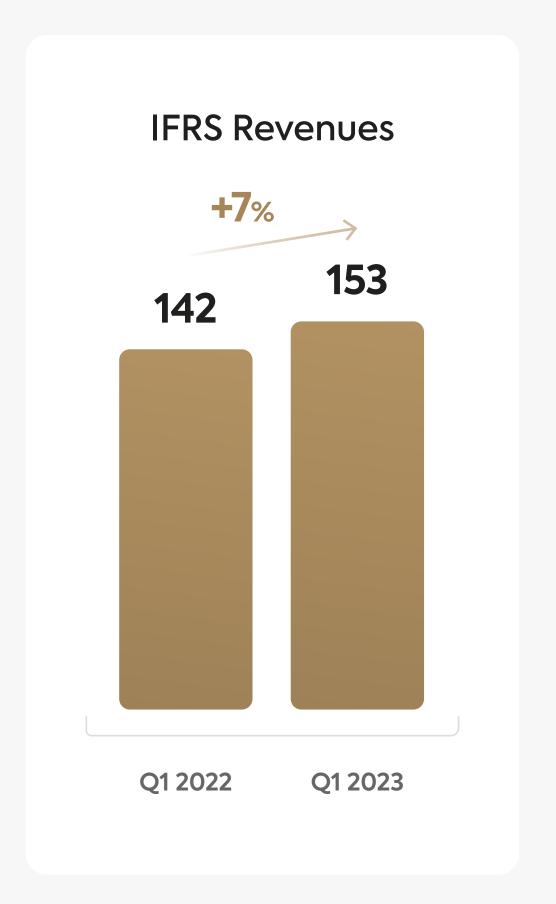
STS Group

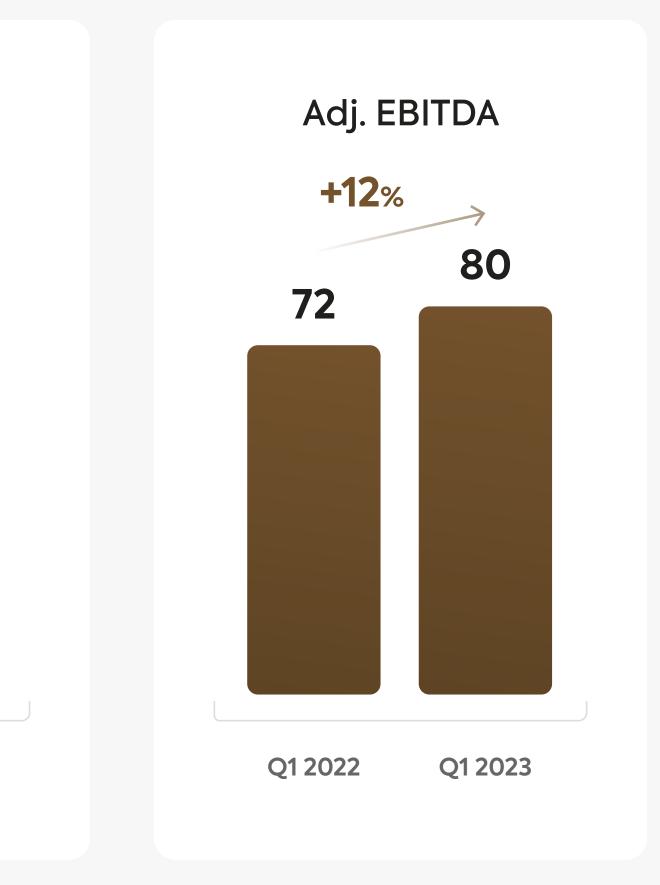


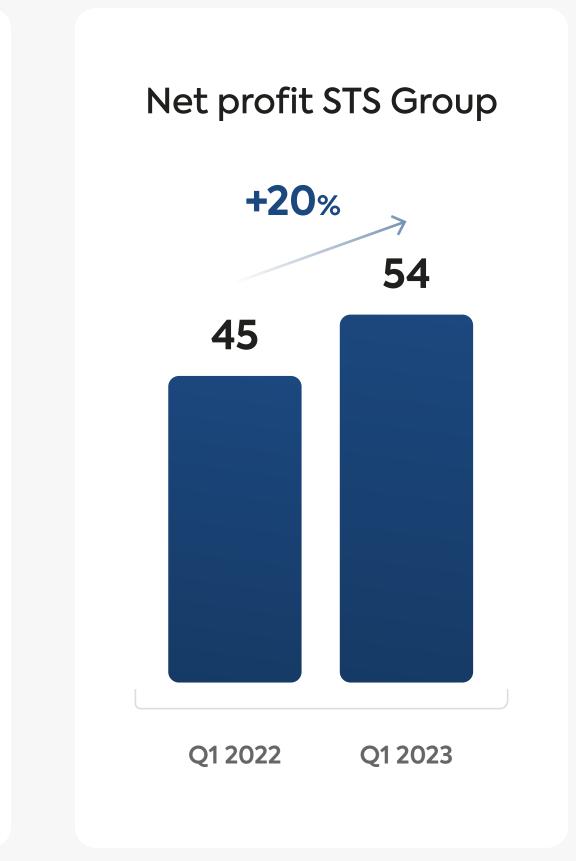


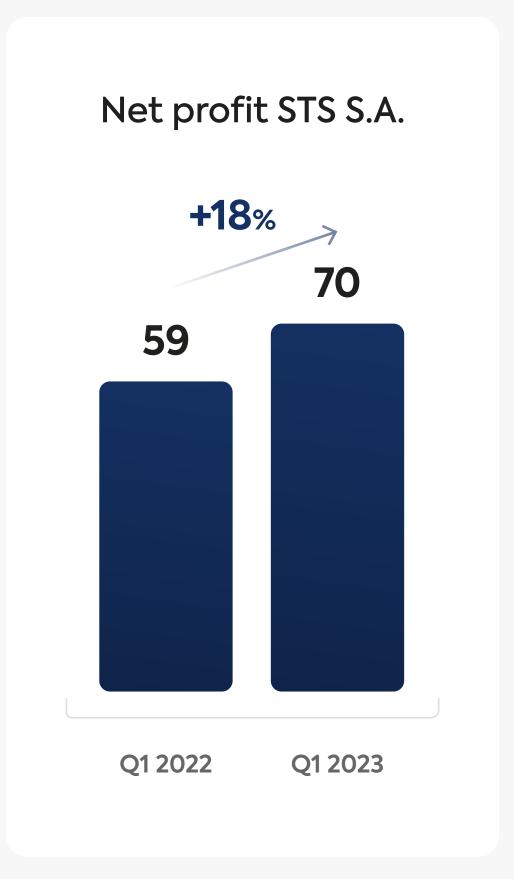
Financial highlights

PLN, m











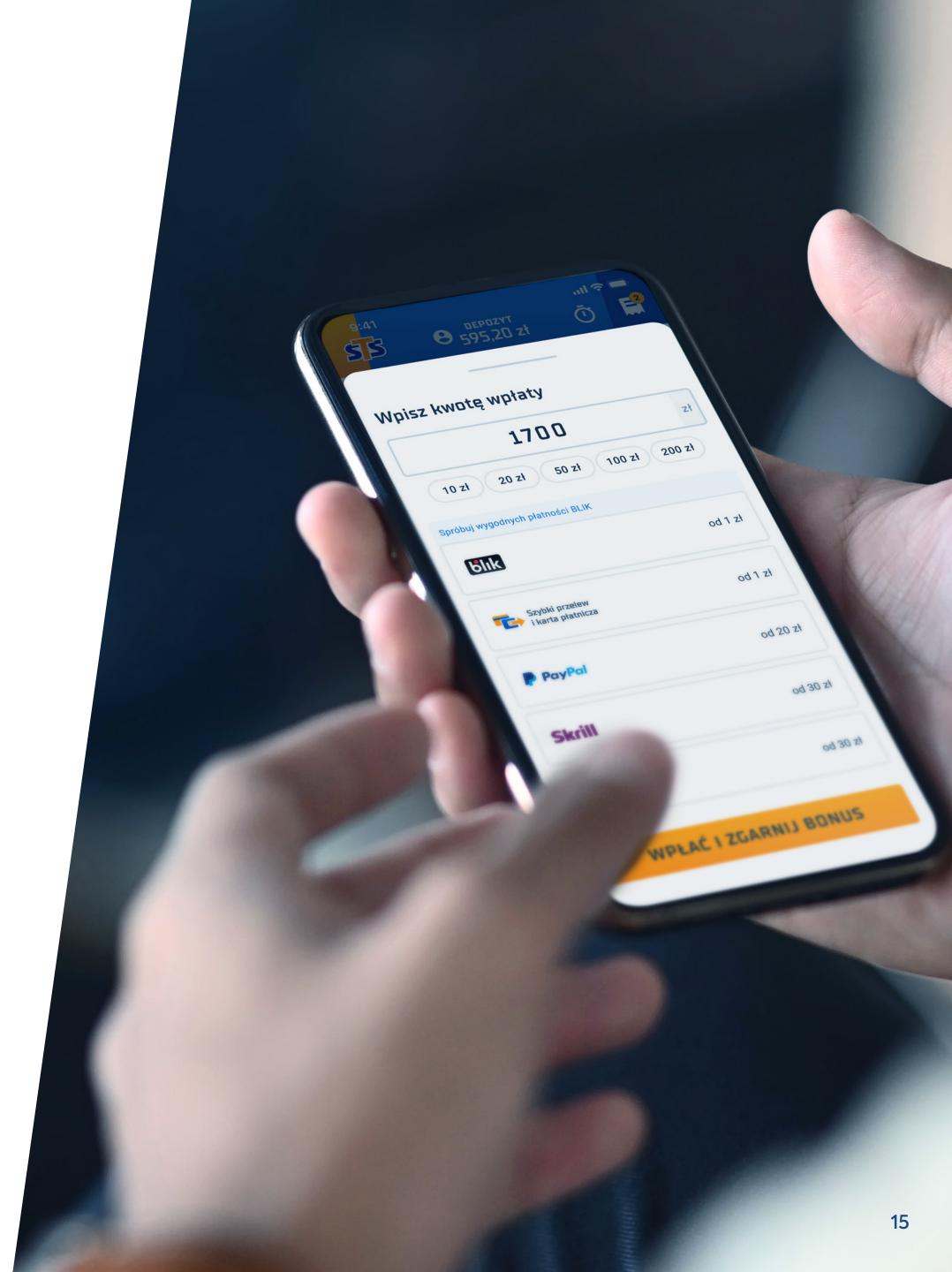
Adjusted EBITDA

PLN 82.3m

STS Group without STS.Bet

STS Group

PLN 80.2m





Financial results

NGR to EBITDA breakdown

PLNm	Q1'23	Q1'22	(PLNmΔ)	(%)
NGR	176	158	17	11%
Less: Bonuses provided to customers	23	16	7	41%
IFRS Revenue	153	142	11	7%
Consumption of materials and energy	3	2	0.21	9%
External services	45	45	-0.46	-1%
Employee payroll & benefits	25	23	2	9%
Other miscellaneous costs	0.67	0.31	0.36	118%
Adjusted EBITDA	80	72	8	12%
% of NGR	45.7%	45.3%		

PLN 301 mln capital reserves including cash PLN 261 mln and unused bank credit facilities PLN 40 mln.

NOTES:

Cash flow generation

PLNm	Q1'23	Q1'22	
Adjusted EBITDA	80	72	
% of NGR	46%	45%	
Capex ¹	12	8	
FCF (EBITDA-Capex)	68	64	
% cash conversion²	85%	89%	

Balance sheet

PLNm	Q1'23	Q1'22	
Cash & cash equivalents	261	185	
Net operating working capital ³	-108	-100	
Total assets	453	312	
Total liabilities	215	161	
Total equity	238	151	

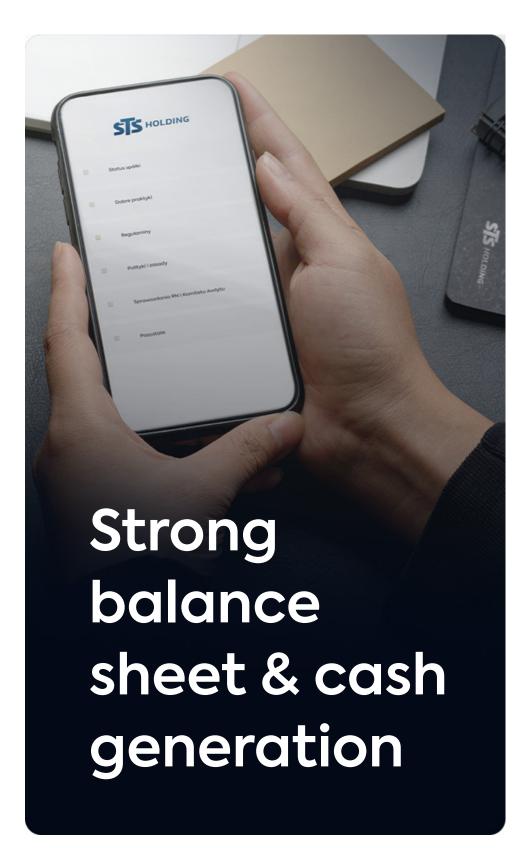
^{1 -} Capex includes spending on PP&E, intangible assets including software and technology development, and excludes acquisitions;

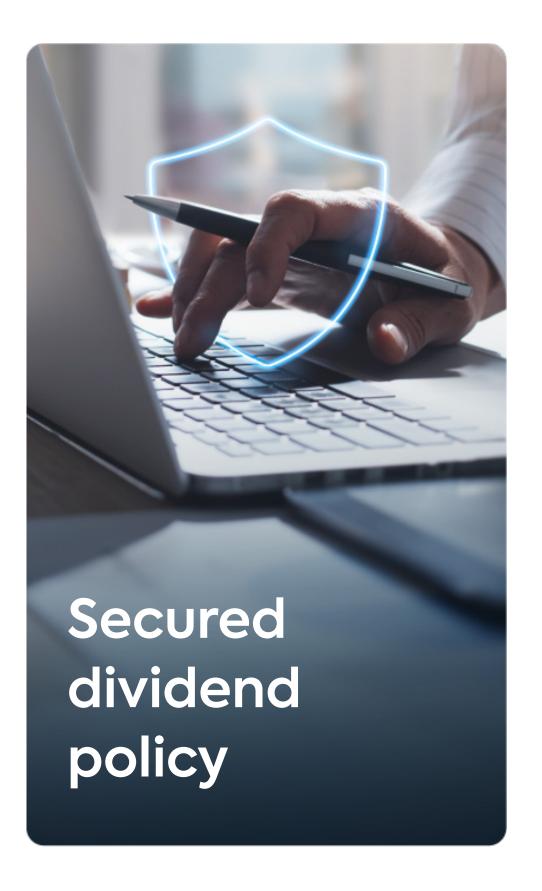
^{2 -} Defined as FCF/EBITDA; 3 - Defined as Trade and other receivables and prepayments – Trade payables and other liabilities (incl. tax liabilities) – Liabilities to employees



Key takeaways









Market update









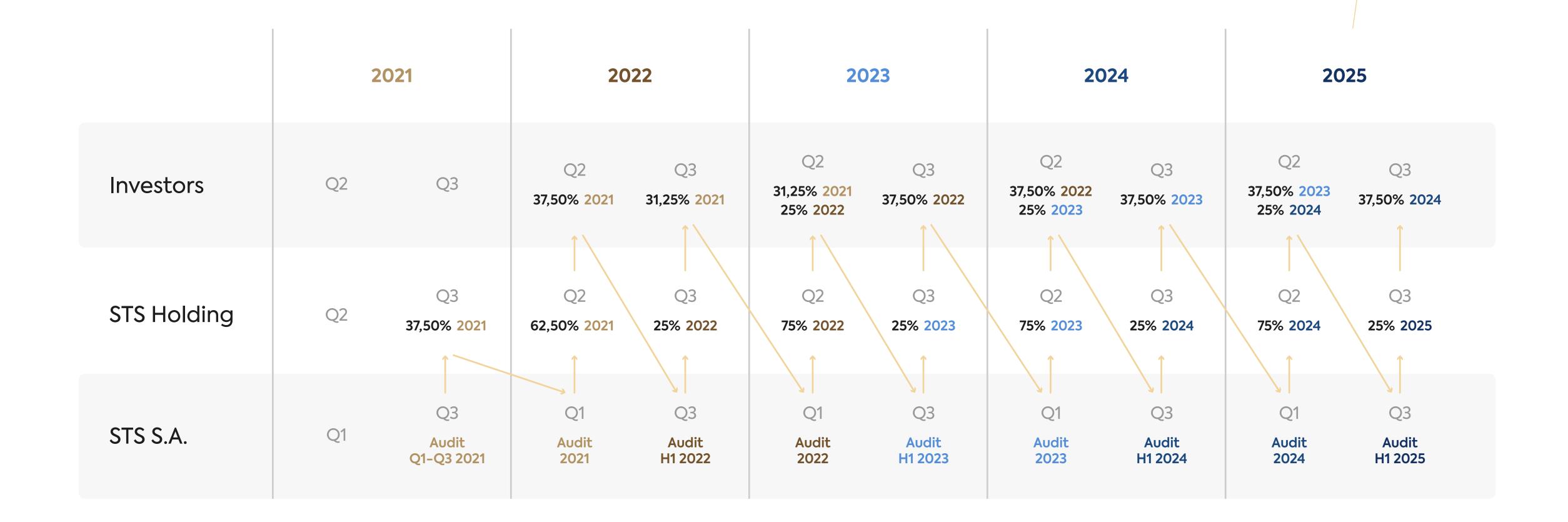
Appendix

STS Group





Dividend pay-out





Dividend in 2022

PLN 57,9m

August

October

PLN 42,3m

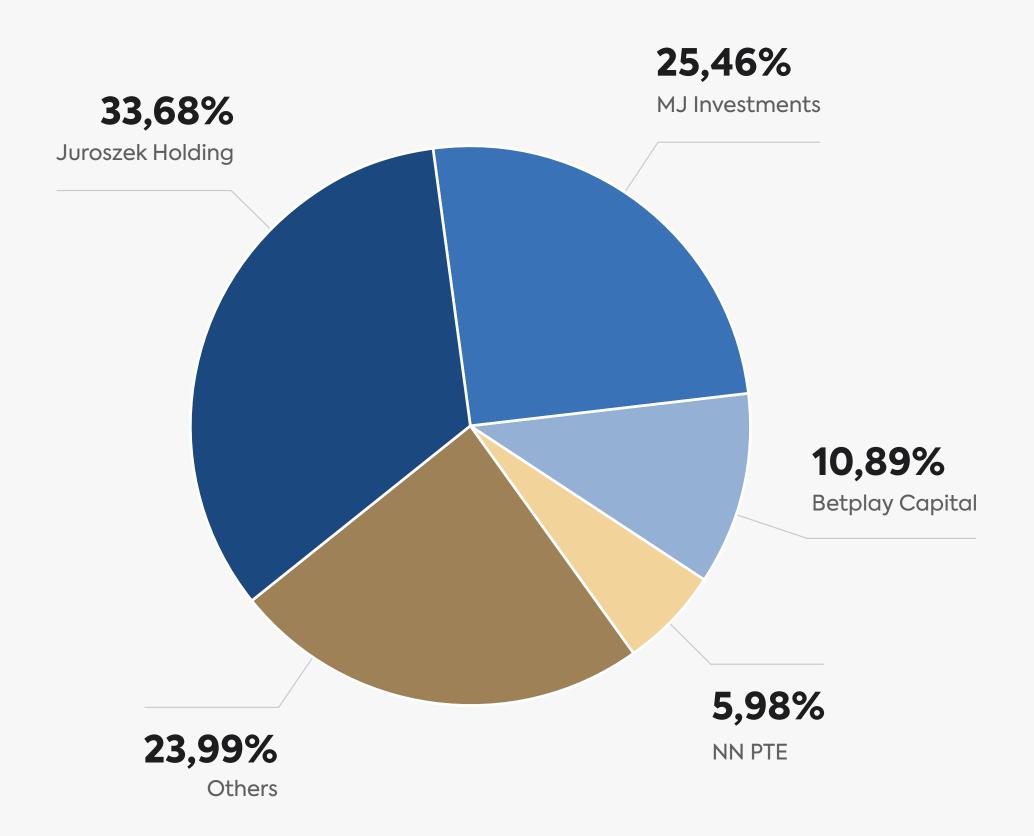




Structure of the Group

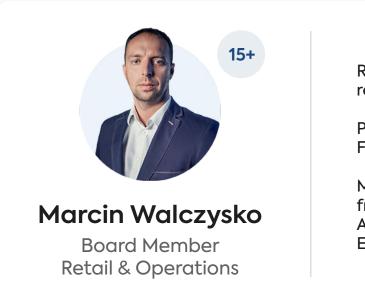


Shareholding structure





Committed and high-tech focused management team with deep industry experience



Responsible for STS' retail strategy

Previously at various roles at Fortuna Gaming

Masters in Engineering from the Karol Adamiecki Academy of Economics in Katowice



Joined STS in 2009

Took over as CEO in 2012

Led the digital transformation of STS

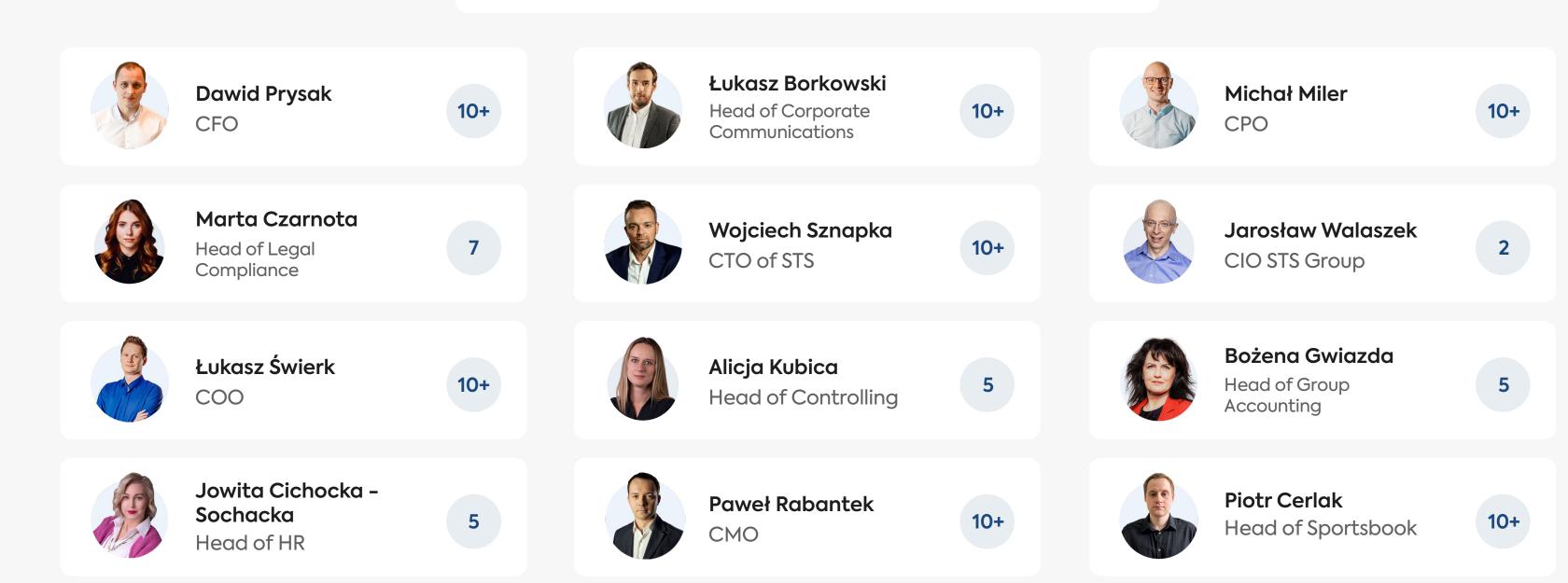
Graduated with a degree in Management and Marketing from the Kozminski University in Warsaw



Independent proxy at Betplay International and MJ Investments

Gambling law expert participated in legislative work for Polish Gambling

Masters in Engineering from the Silesian University of Technology in Gliwice



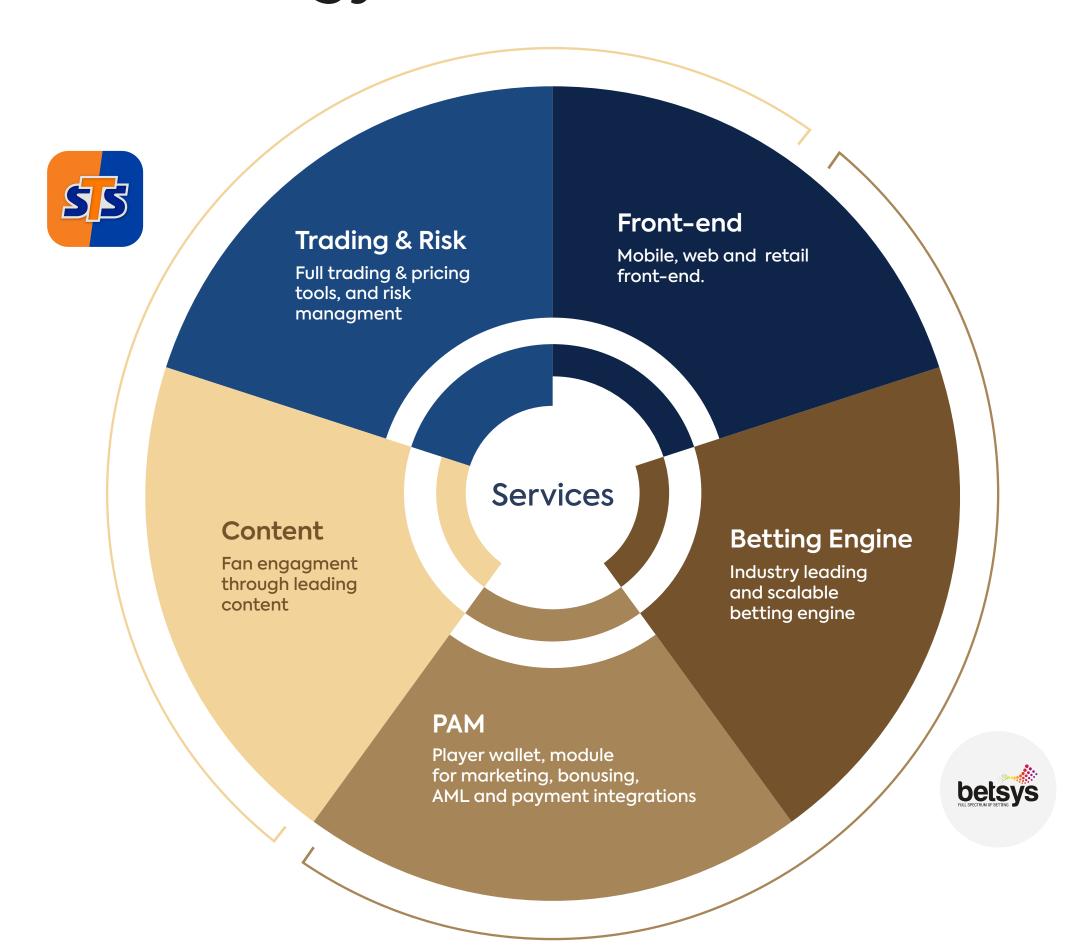
YEARS IN THE INDUSTRY

24

Source: Company information



Full control over state-of-the-art vertically integrated technology



- In-house development of platform, web, native apps and retail solutions with an industry leading betting engine
- Acquisition of Betsys, Czech sports betting technology provider in 2020
- €18m invested in technology over last 4 years



Creation of a modular tech architecture allowing for swift product upgrades and innovation 99.9%
Betsys uptime

c.160
Tech staff

C.85

Developers

C.55
Other tech FTEs

C.20
BI/BA FTEs²

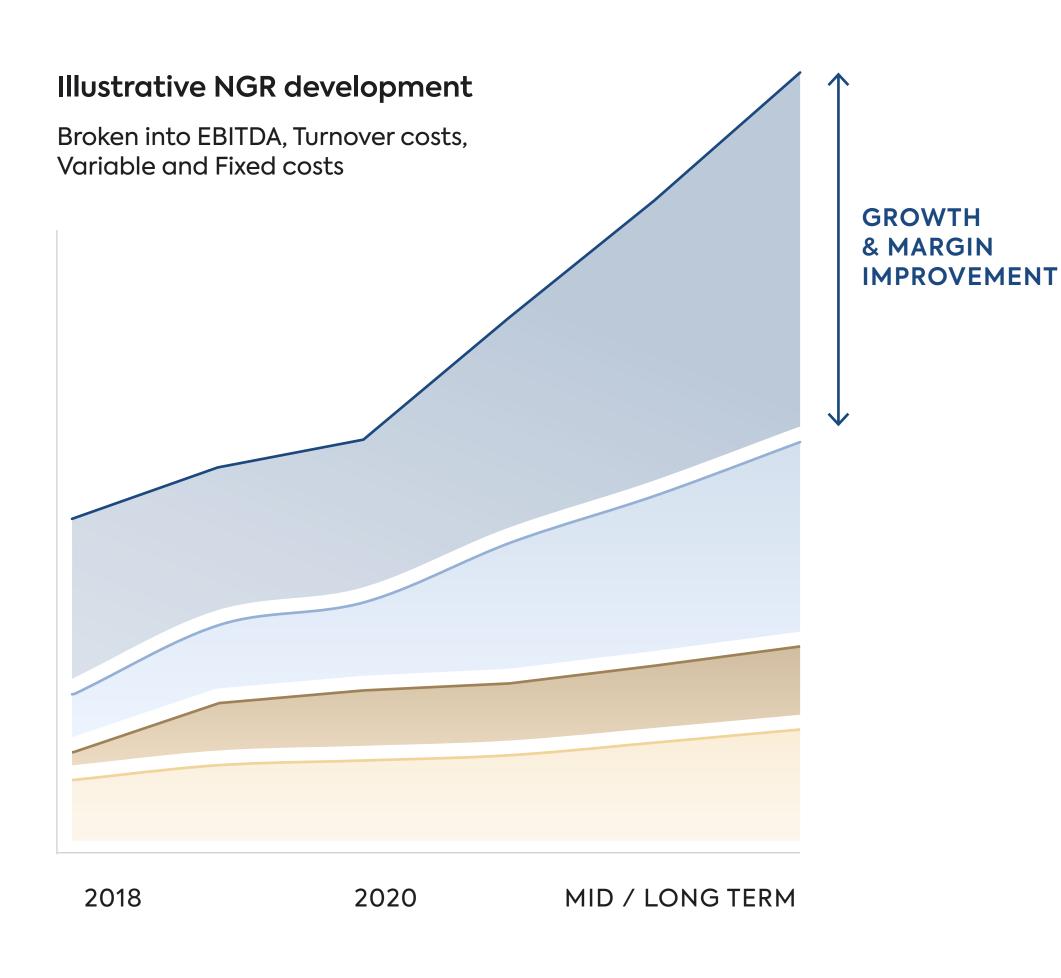


Why STS is unique

	TYPICAL EUROPEAN GAMING PEERS	TYPICAL US GAMING PEERS	HIGH QUALITY EUROPEAN & US GAMING PEERS	
Dominant market share	X	X	?	>40% market share in Poland
High future revenue growth (20%+)	X			Low-mid 20s% mid-term ¹
Profitability today		X	?	Ranging 40-53 % 2018-2020
100% regulated revenue	X		?	99% in Poland²
Stable regulatory environment	?			Gaming tax unchanged since 2009, license regime for onshore operators
Significant macro tailwinds (including GDP growth and growing mobile penetration)	X			16% online market CAGR 2020-2026³. Potential liberalisation of online casino?
No leverage	?		?	Historical growth funded organically



Significant margin improvement as NGR grows



EBITDA

Significant margin improvement as NGR grows and fixed and variable costs remain stable.

TURNOVER COSTS

Costs that are directly linked to, or incurred as an effect of, turnover (stakes):

Sports coverage fees

- Marketing (bonuses, media, acquisition)
- Fees to payment providers
- Betting services (revenue share)

VARIABLE COSTS

Costs that grow with turnover but at a slower pace:

- Betting services (odds, streaming, statistics)
- Marketing (PR, sponsoring)
- Investments in technology
- Other variable

FIXED COSTS

Costs that will remain stable as NGR grows, some increases driven by scaling staff numbers:

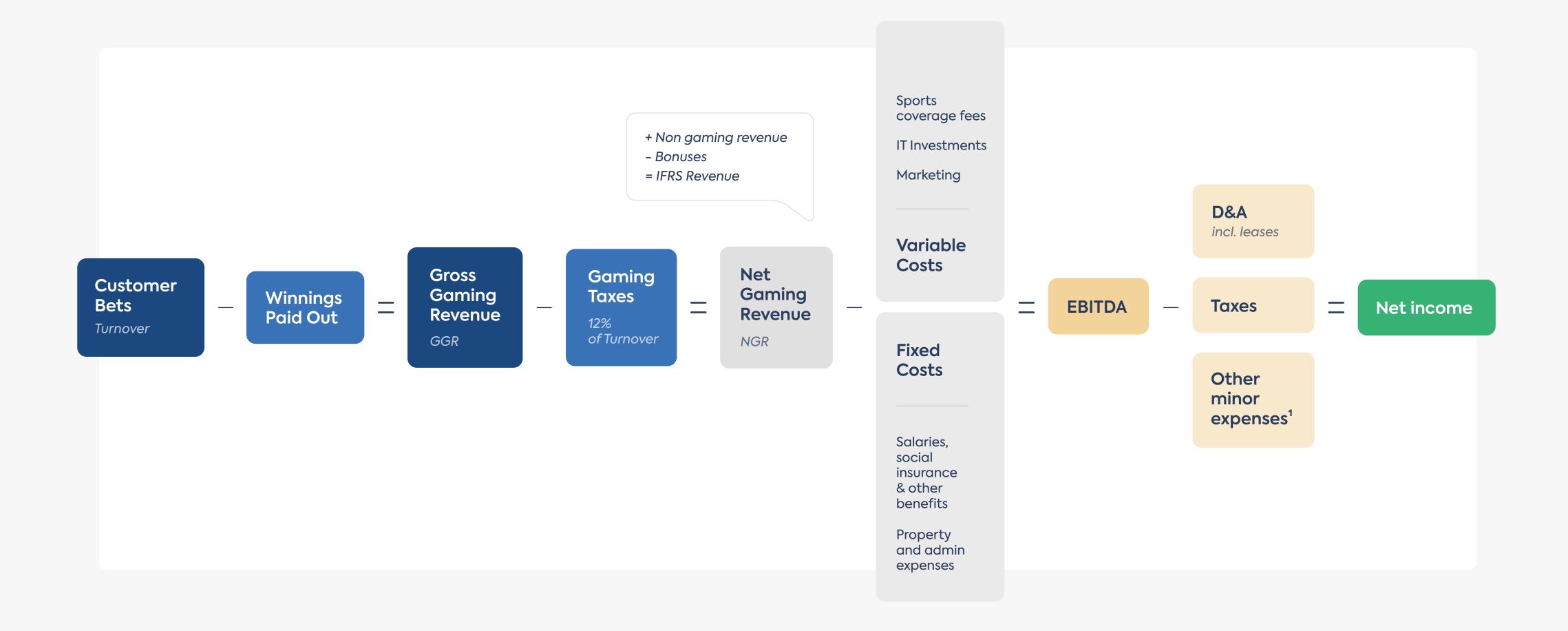
Personnel costs

- Costs of other retail services
- Usage of materials and energy
- Other stable expenses
- Property expenses (services)

Source: Company information 27

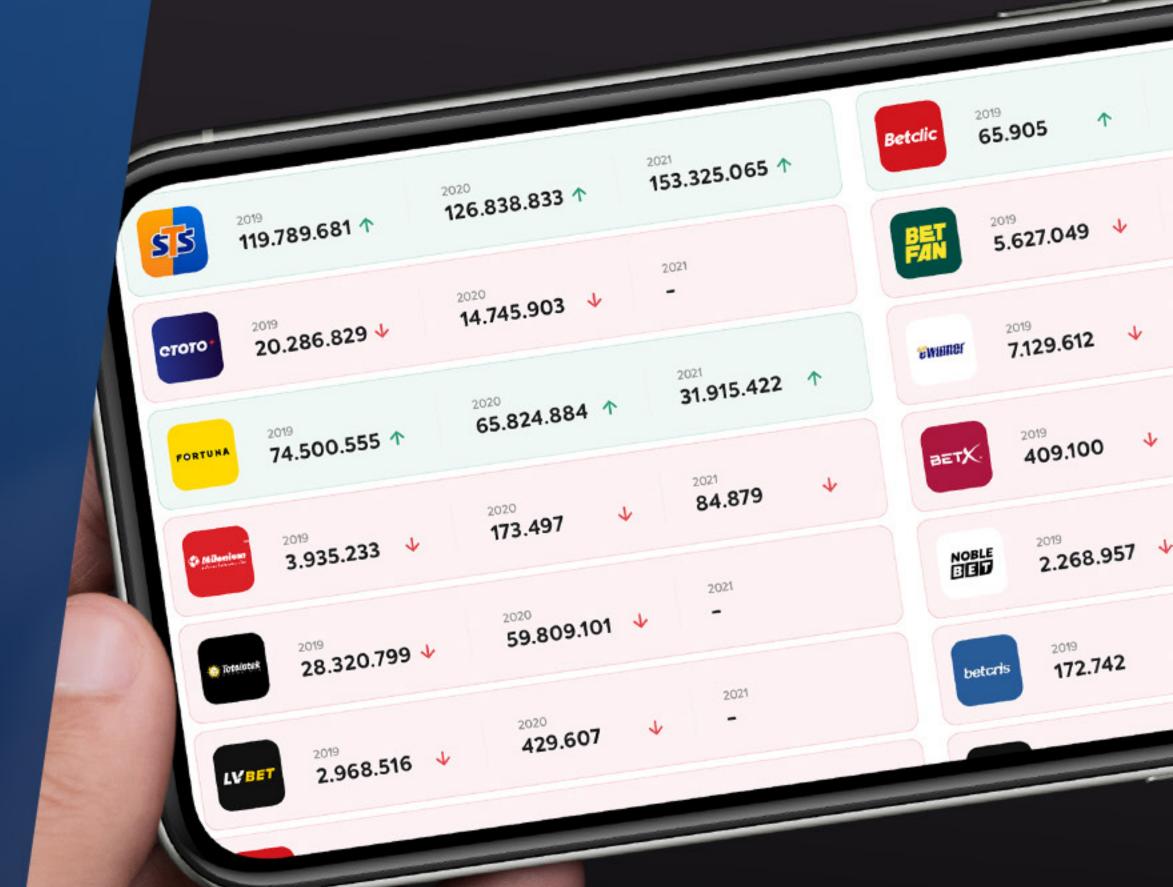


STS Group financial model





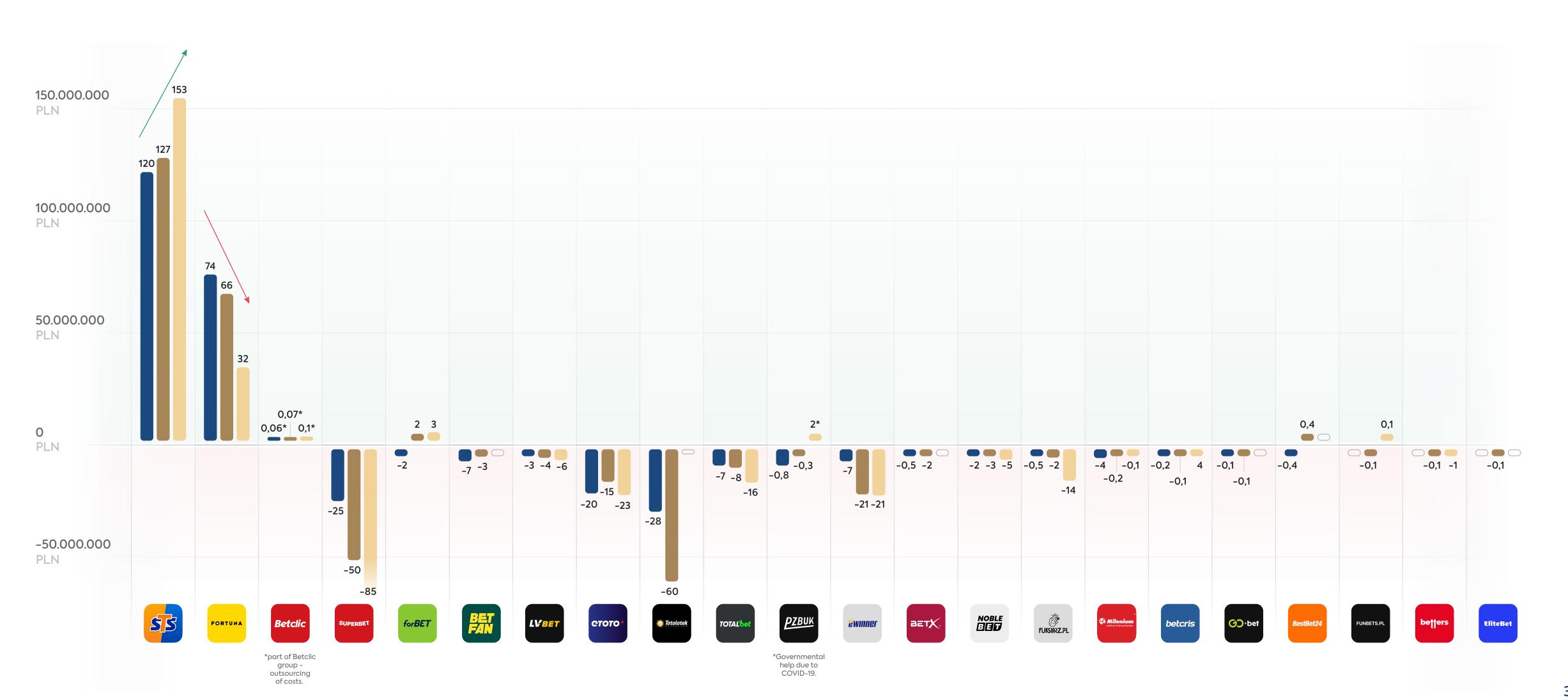
Polish gaming market





Financial results of Polish operators 2019 - 2021







Appendix

Regulatory environment





Polish gaming regulatory position supportive of white market operations and ESG-compatible

Key regulations:

- Registry of domains to identify non-compliant accounts
- **Prohibition of payment services** to unlicensed sites
- **Restricted advertising -** licensed operators only and non-public except for mass events and in case of sponsorships
- Mandatory blocking of access to illegal websites

"The results of the analyses concerning the betting taxation model and its effective or budget-neutral change to the GGR model were presented to industry representatives in response to inquiries in this area or at industry meetings. There is currently no legislative work on the gaming tax being conducted."

Ministry of Finance press office, November 2021

Regulatory authority:



Ministry of Finance as the regulatory authority



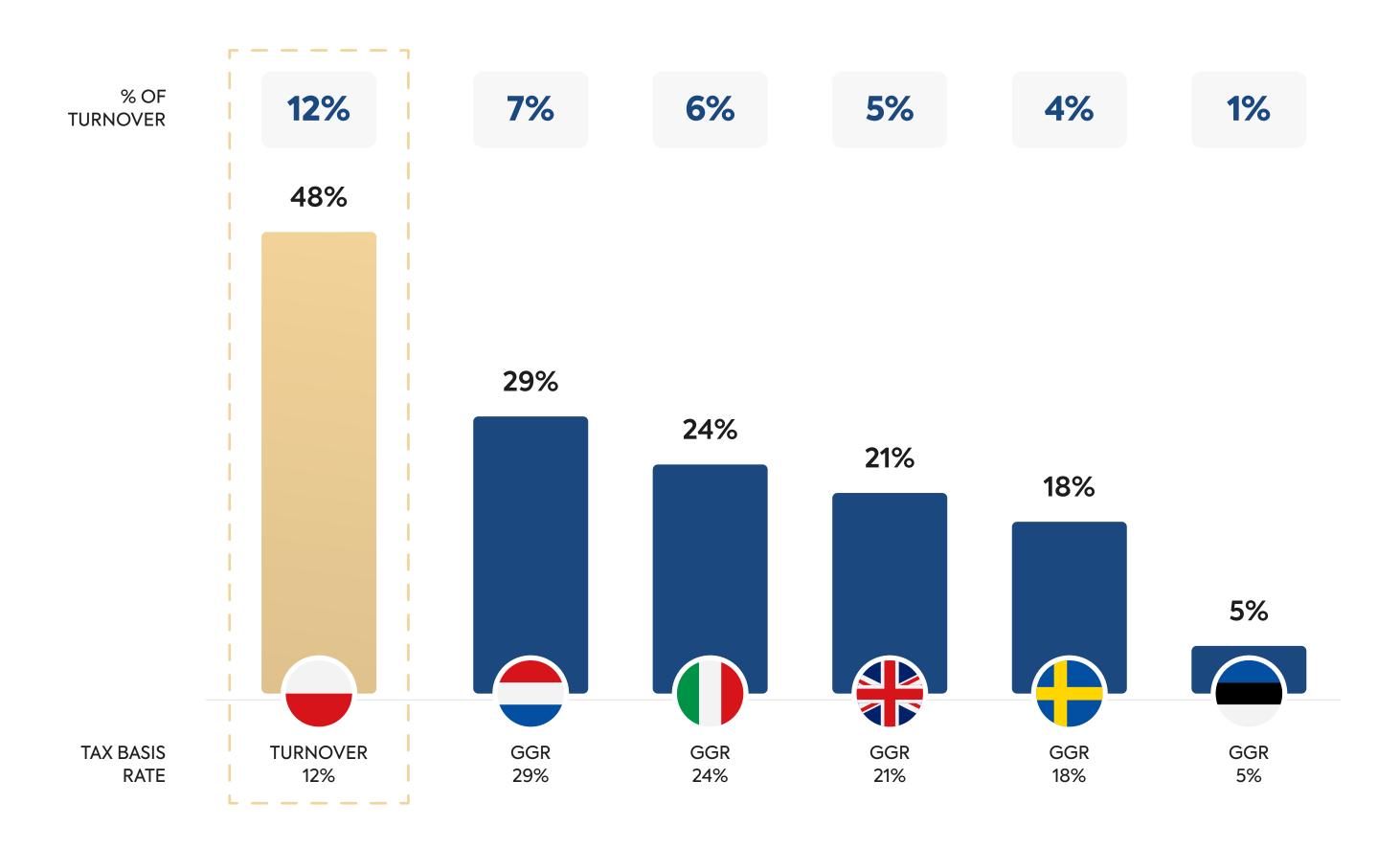
National Revenue Administration (NRA) runs day to day supervision

Source: CompanSource: Press, H2 Gambling Capital



Polish gaming tax is among the highest in Europe, creating barriers to entry

STS Gaming tax as % of GGR (PLNm)¹



- Stable tax rate since 2009
- One of the highest gaming tax rates in Europe with limited risk for increases
- In addition, fees are paid to the Polish Football Association (0.5% of turnover) to publish results of sporting events
- Significant income generated to the state with incentive to privatise iGaming from current state monopoly



Regulatory outlook

Taxation

Ministry of Finance doesn't work on any changes

Casino Online

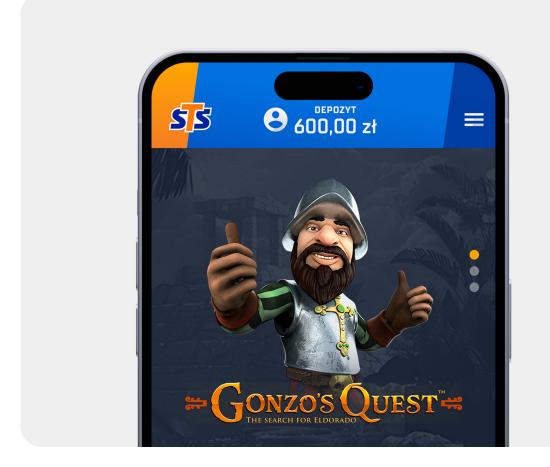
Liberalization beneficial for both operators and the State Treasury

Grey Market

50% of turnover in grey market



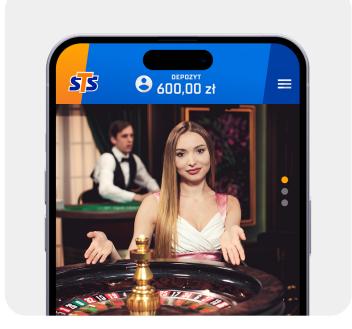














Abbreviations and definitions

NGR / net gaming revenue

amounts staked

- winnings paid out
- gaming taxes)

GGR / gross gaming revenue

amounts staked

- winnings paid out

Amounts staked

total bets placed by players, turnover

IFRS Revenues

NGR

- bonuses
- + non gaming revenue

IFRS

/ standards and interpretations adopted by International Accounting Standards Board (IASB), announced by the European Commission

They include:

- International Financial Reporting Standards,
- International Accounting Standards (IAS), and Interpretations issued by the International Financial Reporting Interpretations Committee (IFRIC) or the former Standing Interpretations Committee (SIC).

5 HOLDING